

Value of Values

Consider this as very important

Communications for Artist is the phenomena of reaching out of the frame to the viewer with values, composition and perspectives that express a three dimensional object in great detail. How well you do this depends on skills you have adopted, develop, and practice. You will seldom be able to stand by the picture and talk to each viewer explaining what is in the frame, or how you did the drawing; ***the picture must speak for its self.***

Using Continuous Tone, Light and Dark values to build 3 D Form:

The range of value defines the form making your drawing believable. The highlights as well as the darkest tones build readability. Combine those tones with line, and we find a fair rendering of any flora in 3D.

*The first step towards building form is determining your light source, it is a single source referred to as "Standard Light" always from over your left shoulder Light does not bend therefore light and dark areas are found in each subject. Value is the range of light and dark in any picture defining **light on form** producing a 3 dimensional rendering by understanding shadows, cast shadows, reflective shadow. Standard light is always over your left shoulder, no exceptions.*

Pushing Value range is an art in itself:

The process of "Pushing Value" is allowed by moving a value range of 2 to 5 in order to drop the tone of the picture, thus raising the highlights making believable 3D.

Not often can you do this but today you can because your lighting is so full room illumination. This is important please remember to plot all your values carefully in order to save them [Value Study]. The value 8 is just as important as you signing the picture simply because this value helps to push the light up to the viewer.

This value scale was created for quick reference to your picture. If your picture begins to show only values from 2 to 5 you need to push your deep values to 7 or 8, even 9 where needed. These deeper values may be small but extremely import to push your highlights, keep in mind the structure of your deep values [not solid black holes].

